

AAFIA SHAKEEL

Computer Science Lecturer

DOB: 29-12-2000

Marital Status: Single

Gender: Female

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📍 Pakistan

ABOUT ME

I am a dedicated, organized and methodical individual. Aiming for the role at an organization which will provide me with the opportunity to develop new skills while making meaningful contributions to the team's success. I am reliable and dependable and often seek new responsibilities within a wide range of employment areas. I have an active and dynamic approach to work and getting things done. I identify and develop opportunities.

EDUCATION

MS – Computer Science | 2023 - 2025

NUML University, Islamabad, Pakistan

Thesis in MS Computer Science

Title: Interference Mitigation in WBANs

Supervisor: Prof. Dr. Sajjad Haider

BS (Hons.) – Bachelor of Science in Computer Science | 2018 - 2022

University of Gujrat, Sub Campus, Rawalpindi, Pakistan

Undergraduate Research

Title: Robotic Rescuer Game Development Project

Supervisor: Prof. Dr. Atifa Kashif

Research Skill: During my research work I have gained experience on the following:

Software: Python advanced libraries, Latex, Mendeley.

Core concepts of Data science, different techniques of collecting data from various sources

WORK EXPERIENCE

Computer Science Lecturer | Tenure: Sep 2025 – Till Today

KIPS College, Pakistan

- Delivering lectures, tutorials, and seminars on assigned subjects.

Computer Science Lecturer | Tenure: Dec 2022 – Aug, 2025

Silver Oaks College of Leadership, Pakistan

- Curriculum Planner, working as Head of Department
- Taught Computer Science Subjects to 9th to 12th Grade

Trainer of Android App Development | Tenure: Jun, 2022 – Nov, 2022

Upskills Leventars

- Trained up to Three Batches , Online Teaching.
- Responsible for making Course Outline and Lab Manual

AWARDS AND ACHIEVEMENTS

- **Award of Most Promising Inductee** – Silver Oaks College of Leadership
- **Award of Best Performance in Game Development Program** – Cohex Logix [Pvt] Ltd
- **E-Rozgaar free training course in UI/UX Designing** - E-Rozgaar (Duration: 3 months)
- **Game Development Certification** – Cohex Logix (Duration: 1 month)

COMPETENCY PORTFOLIO

- | | | |
|-------------------------|----------------------------|--------------------------|
| ● Public Speaking | ● Experimental Proficiency | ● Active Learning |
| ● Time Management | ● Community Building | ● Detail Oriented |
| ● Leadership | ● Interpersonal Skills | ● Problem Solving Skills |
| ● Relationship Building | ● Effective Strategies | ● Presentation Skills |
| ● Communication | ● Discipline Management | ● Team Collaboration |

COMPUTER SKILLS

- Microsoft Office (Word, Excel and Powerpoint)
- Online Teaching (Zoom, Google Meet)
- Computer Programming, UI/UX Designer, Game Developer, Android App Developer
- Uses of Software like Latex

LANGUAGES

- English (Fluent)
- Urdu (Native)
- Other Local Languages

REFERENCES

Dr. Fazli Subhan

Associate Professor

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NUML University Islamabad – Pakistan

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